



# VICTOR MAJORIN

## LEVEL DESIGNER

### EDUCATION

<b>2022 - 2025</b>	<b>THE GAME ASSEMBLY, MALMÖ</b> LEVEL DESIGN
<b>2014 - 2017</b>	<b>KOGAN ACADEMY OF DRAMATIC ARTS, LONDON</b> DIRECTING
<b>2013 - 2016</b>	<b>KINGSTON UNIVERSITY, LONDON</b> BA (HONS) IN ART
<b>2010 - 2011</b>	<b>MALMÖ HÖGSKOLA, MALMÖ</b> DRAMA AS A TOOL FOR TEACHING, GENDER STUDIES

### PROFILE

Former director and writer with over 10 years experience, now turned Level Designer.

A passionate creative with a strong belief in the importance of collaboration, communication and coordination.

Currently looking for an internship as Level Designer between **September 2024 - April 2025**.

### SKILLS

- Unreal Engine
- Unity
- Blender
- Perforce
- Scrum & Agile Workflow

### CONTACT

#### PHONE

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#### MAIL

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#### WEBSITE

[victormajorin.com](http://victormajorin.com)

### EXPERIENCE

#### DIRECTOR | 2010 - 2022

FREELANCE, FILM & THEATRE

On a multitude of projects for both theatre and screen. Clients include *Tenth Muse Productions* and *Lee Seger Art*.

#### WRITER | 2014 - 2022

FREELANCE, COPYWRITE & SCRIPT

Scriptwriter on several independent projects. Copywrite include clients such as *Pricerunner*.

#### PRODUCER | 2010 - 2022

FREELANCE, THEATRE

Co-developed and produced several succesfull shows for Children's Theatre and Fringe Festivals in London.

#### CHEF | 2016 - ONGOING

BAR & RESTURANT

Working in and running various kitchens. Employers include *Harringay Arms*, *Jerkmaica* and *Brewdog*.

#### CHILDREN'S DRAMA TEACHER | 2009 - 2017

FREELANCE

Taught drama to children's groups ages 4-12. Clients include *Malmö Amatörteater Forum* and *Kogan, London*.